

Optimal Control Theory and the Linear Quadratic Regulator

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**CS/Stat 184(0): Introduction to Reinforcement Learning
Fall 2024**

Today

- Feedback from last lecture
- Recap
- General optimal control problem
- The linear quadratic regulator (LQR) problem
- Optimal control solution to LQR

Feedback from feedback forms

1. Thank you to everyone who filled out the forms!
- 2.

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Recap

Bellman Consistency and the Bellman Equations

- **Theorem:** Every policy π satisfies the **Bellman consistency conditions**:

- $V^\pi(s) = r(s, \pi(s)) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, \pi(s))} [V^\pi(s')]$

- A function $V : S \rightarrow R$ satisfies the **Bellman equations** if

$$V(s) = \max_a \left\{ r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, a)} [V(s')] \right\}, \forall s$$

- **Theorem:**

- V satisfies the Bellman equations **if and only if** $V = V^*$.

Value Iteration Algorithm:

1. Initialization: $V^0(s) = 0, \forall s$

2. For $t = 0, \dots, T - 1$

$$V^{t+1}(s) = \max_a \left\{ r(s, a) + \gamma \sum_{s' \in \mathcal{S}} P(s' | s, a) V^t(s') \right\}, \forall s$$

3. Return: $V^T(s)$

$$\pi(s) = \arg \max_a \left\{ r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, a)} V^T(s') \right\}$$

• For $V \in \mathbb{R}^{|\mathcal{S}|}$, define $\mathcal{T} : \mathbb{R}^{|\mathcal{S}|} \mapsto \mathbb{R}^{|\mathcal{S}|}$, where

$$(\mathcal{T}V)(s) := \max_a \left[r(s, a) + \gamma \mathbb{E}_{s' \sim P(s, a)} V(s') \right]$$

• Bellman equations: $V = \mathcal{T}V$

• Value iteration: $V^{t+1} \leftarrow \mathcal{T}V^t$

Convergence of Value Iteration:

- The “infinity norm”: For any vector $x \in R^d$, define $\|x\|_\infty = \max_i |x_i|$
- **Theorem:** Given any V, V' , we have: $\|\mathcal{T}V - \mathcal{T}V'\|_\infty \leq \gamma \|V - V'\|_\infty$
- **Corollary:** If we set $T = \frac{1}{1-\gamma} \ln\left(\frac{1}{\epsilon(1-\gamma)}\right)$ iterations,
VI will return a value V^T s.t. $\|V^T - V^*\|_\infty \leq \epsilon$.
- VI then has computational complexity $O(|S|^2 |A| T)$.

Policy Iteration (PI)

- Initialization: choose a policy $\pi^0 : S \mapsto A$
- For $t = 0, 1, \dots, T - 1$
 1. **Policy Evaluation:** given π^t , compute $Q^{\pi^t}(s, a)$:
 2. **Policy Improvement:** set $\pi^{t+1}(s) := \arg \max_a Q^{\pi^t}(s, a)$

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- Computing Q^{π^t}
 - Computing V^{π^t} : $O(|S|^3)$ with linear system solving
 - Computing Q^{π^t} with V^{π^t} : $O(|S|^2|A|)$ using $Q^{\pi}(s, a) = r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot|s,a)} [V^{\pi}(s')]$

Per iteration complexity: $O(|S|^3 + |S|^2|A|)$

Convergence of Policy Iteration:

- **Theorem:** PI has two properties:
 - monotone improvement: $V^{\pi^{t+1}}(s) \geq V^{\pi^t}(s)$
 - “contraction”: $\|V^{\pi^{t+1}} - V^{\star}\|_{\infty} \leq \gamma \|V^{\pi^t} - V^{\star}\|_{\infty}$
- **Corollary:** If we set $T = \frac{1}{1-\gamma} \ln\left(\frac{1}{\epsilon(1-\gamma)}\right)$ iterations,
PI will return a policy π^{t+1} s.t. $\|V^{\pi^{t+1}} - V^{\star}\|_{\infty} \leq \epsilon$
 - with total computational complexity $O\left((|S|^3 + |S|^2|A|)T\right)$.

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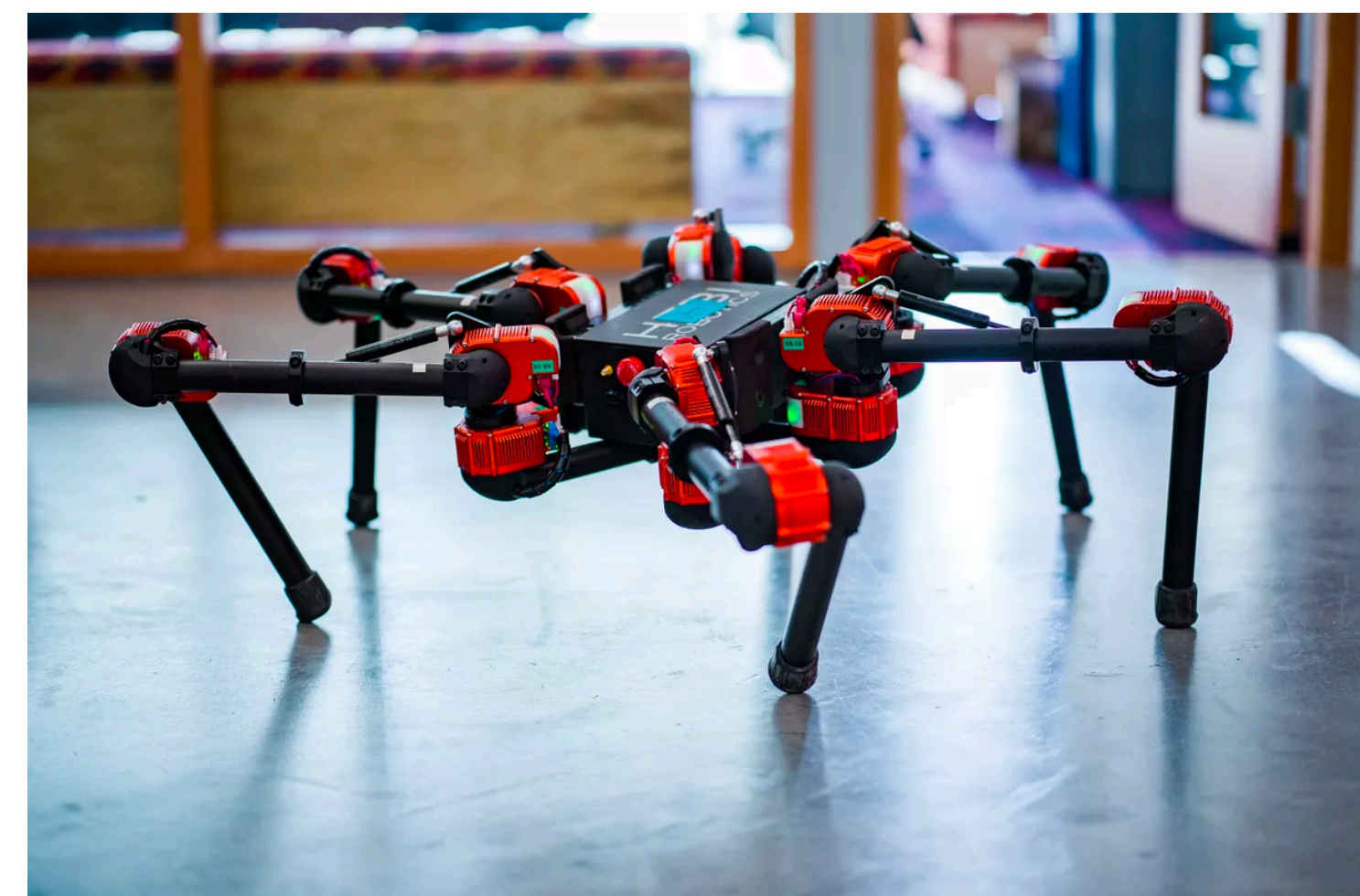
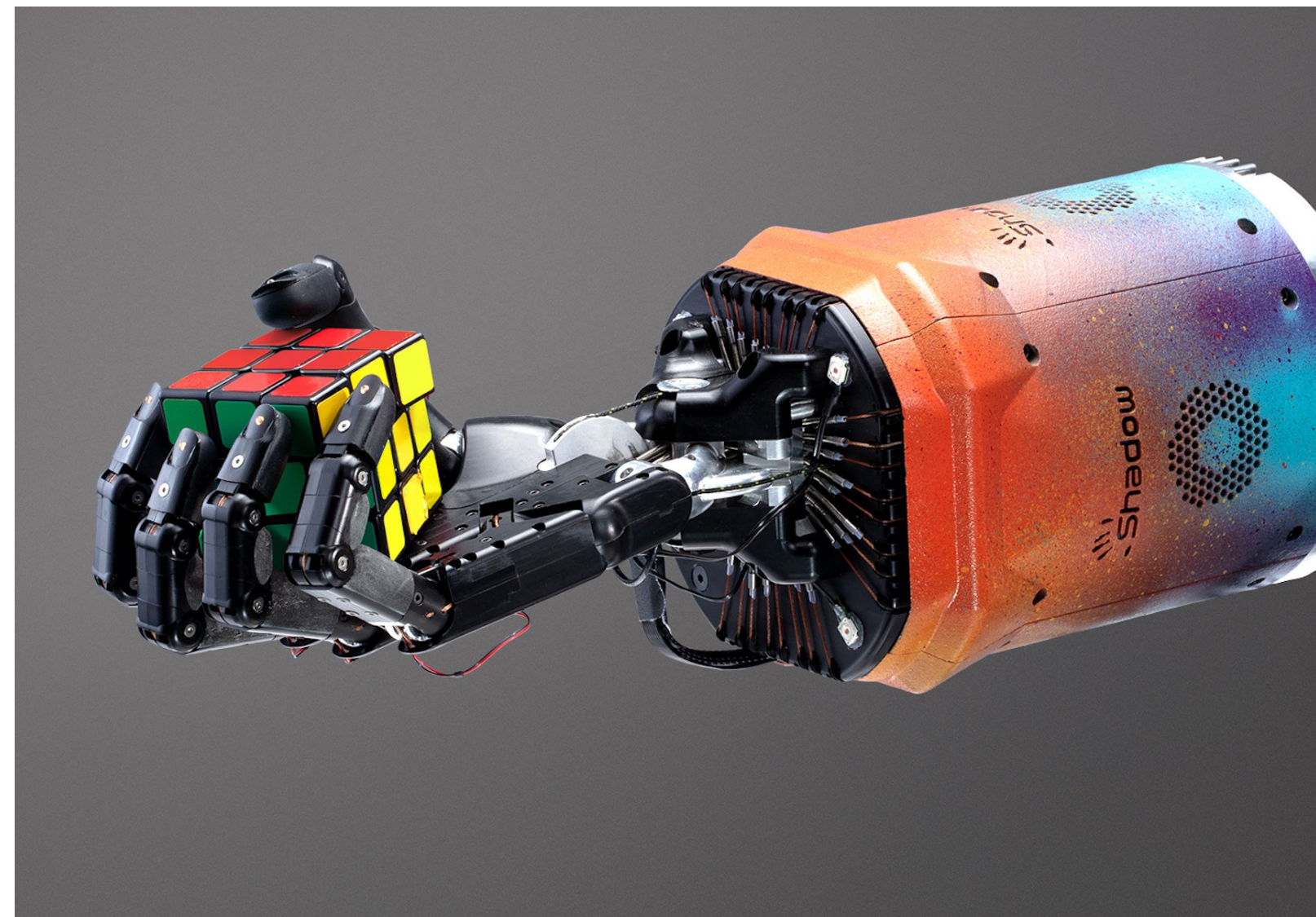
Recap

- For discrete MDPs, we covered some great algorithms for computing the optimal policy
- But all algorithms scale polynomially in the size of the state and action spaces... what if one or both are infinite?
- In this unit (next 2 lectures), we will discuss computation of good/optimal policies in continuous/infinite state and action spaces

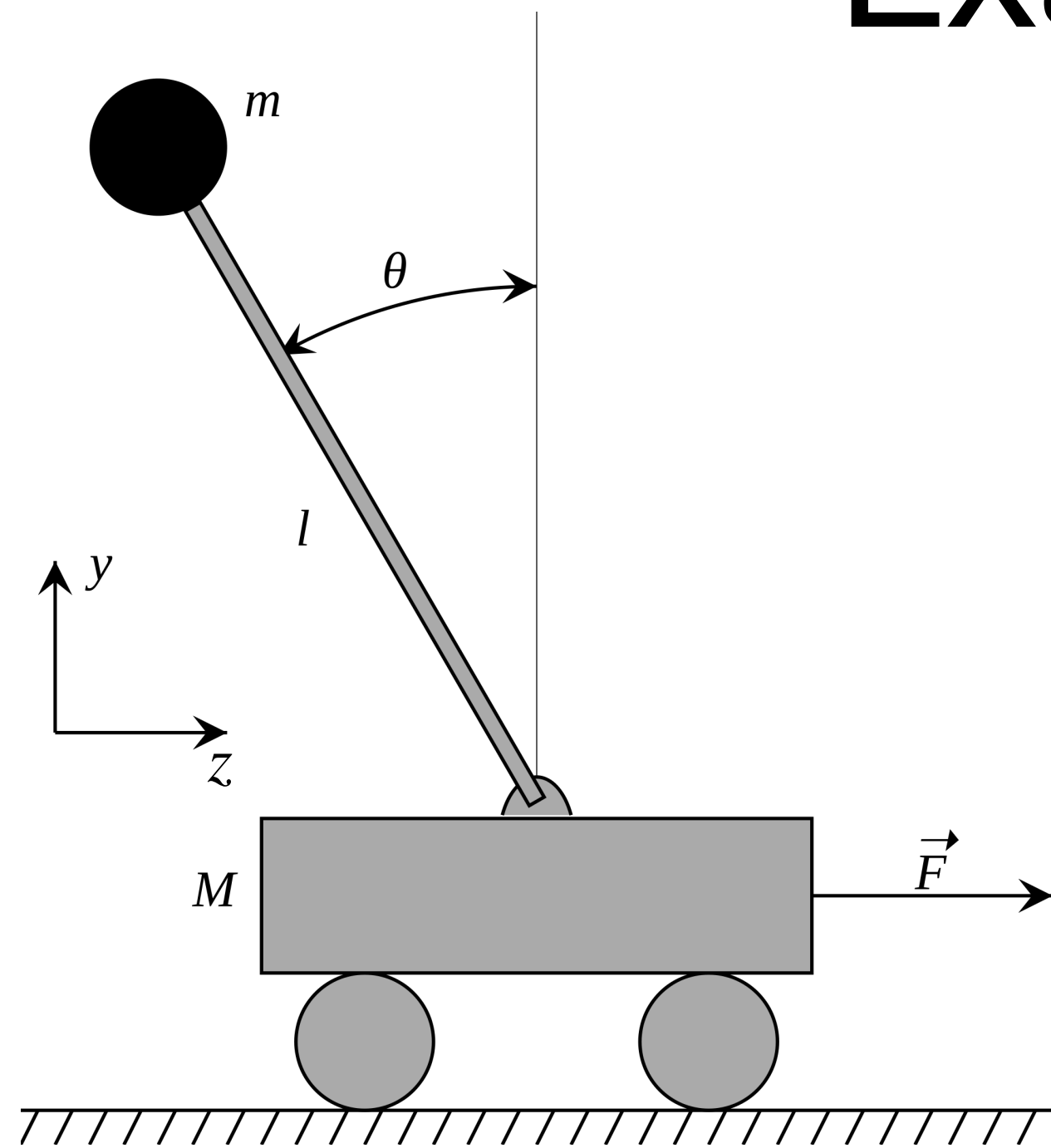
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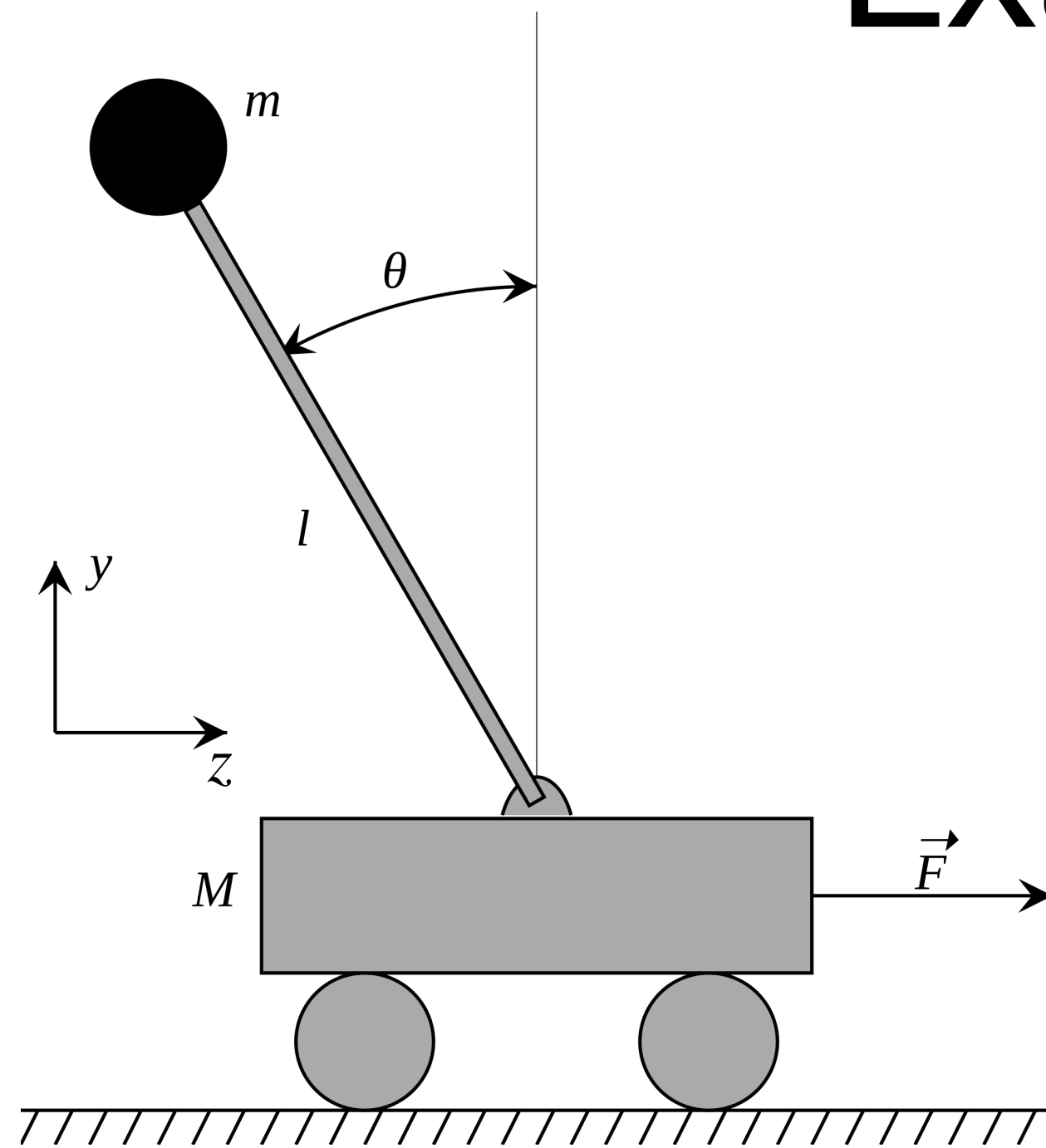
Robotics and Controls



Example: CartPole

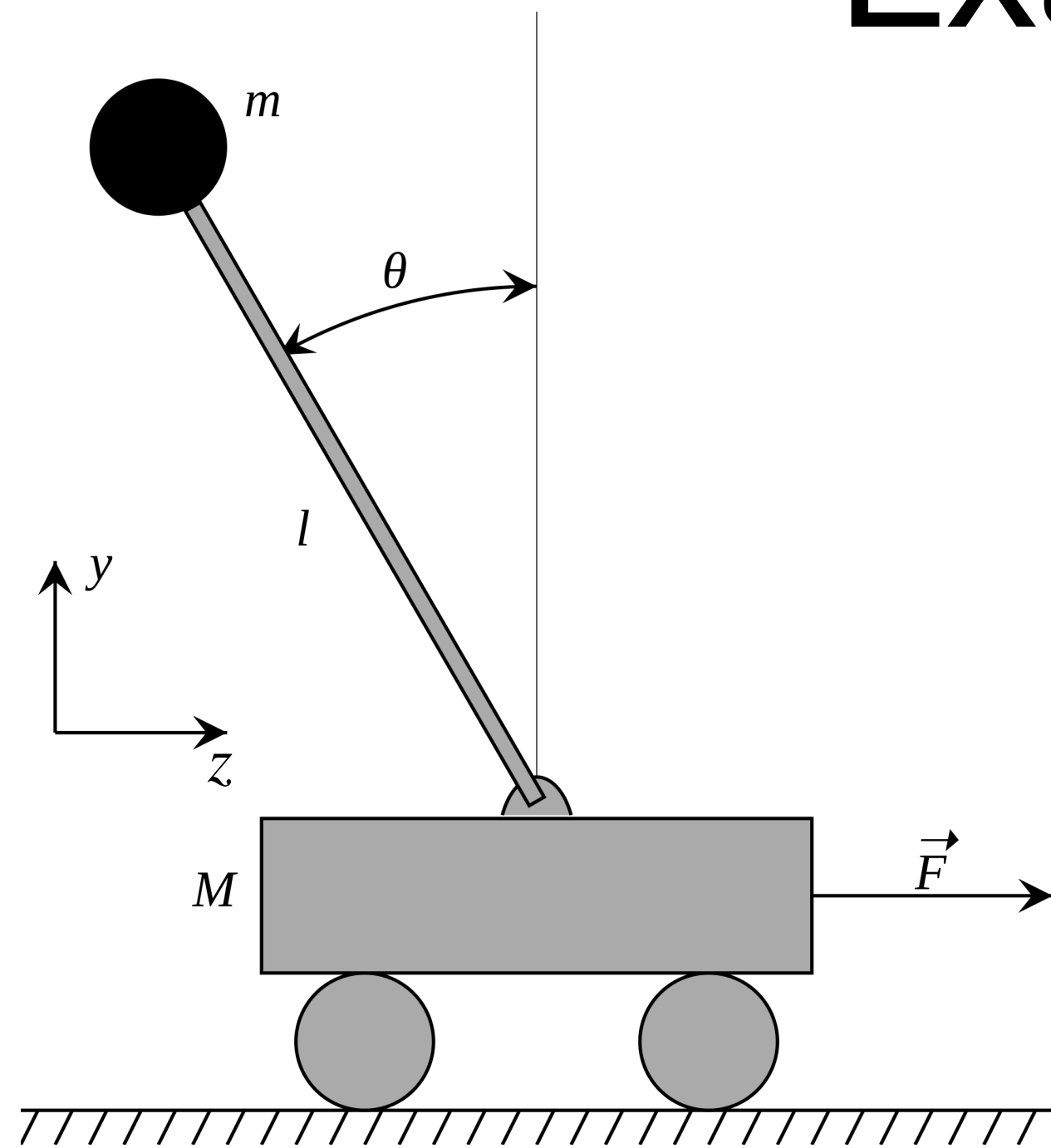


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State: position and velocity of the cart, angle and angular velocity of the pole

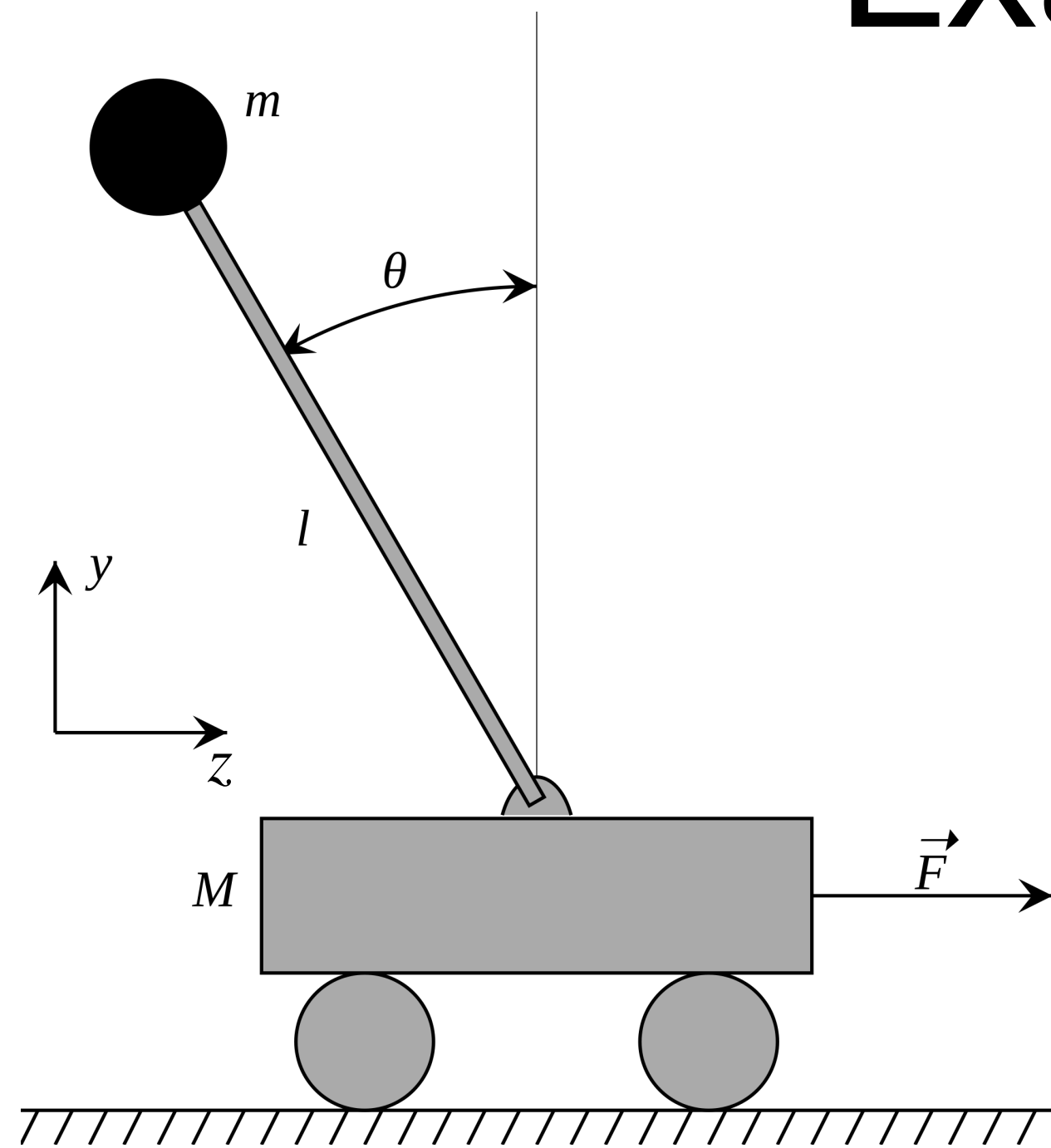
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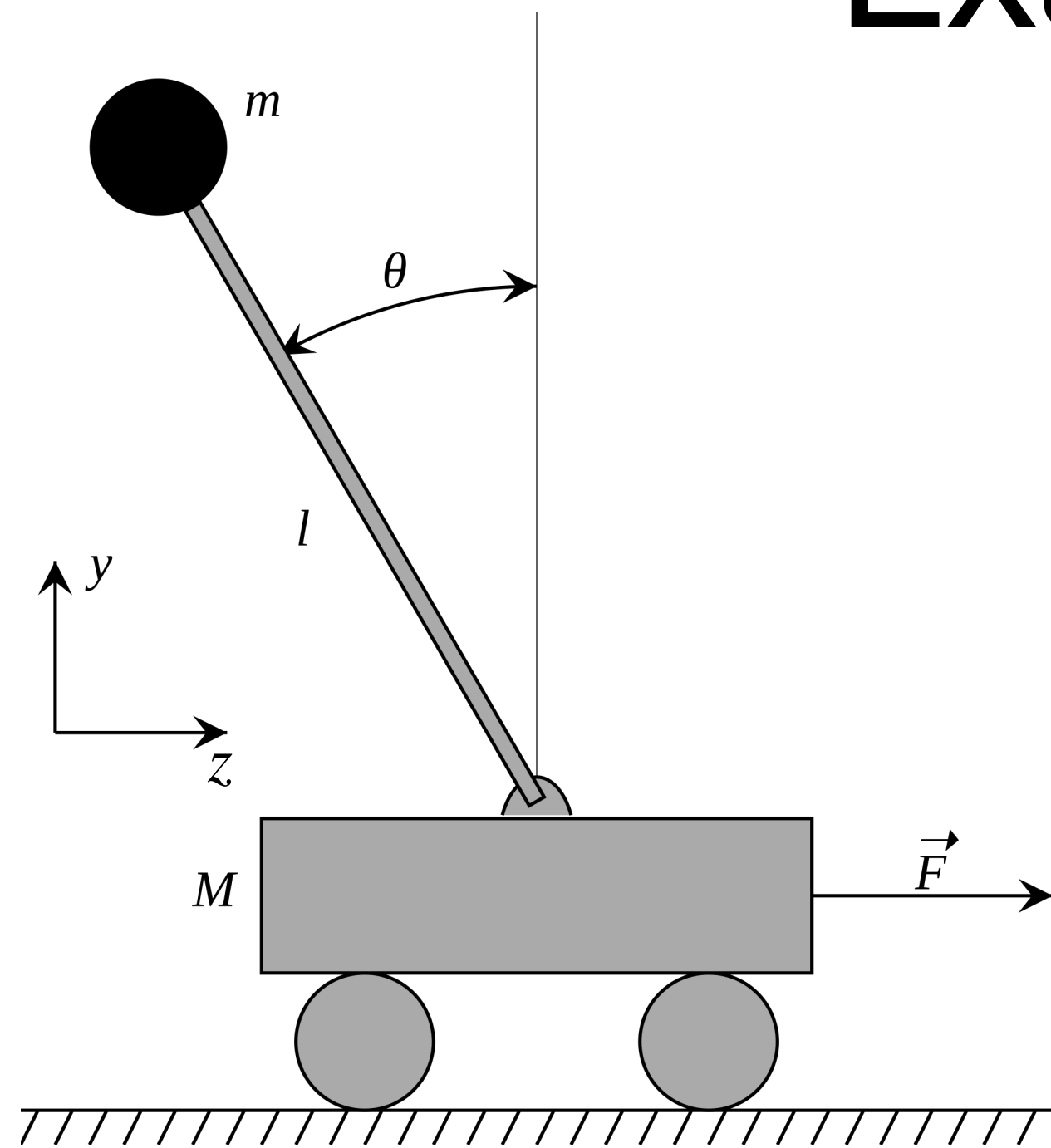
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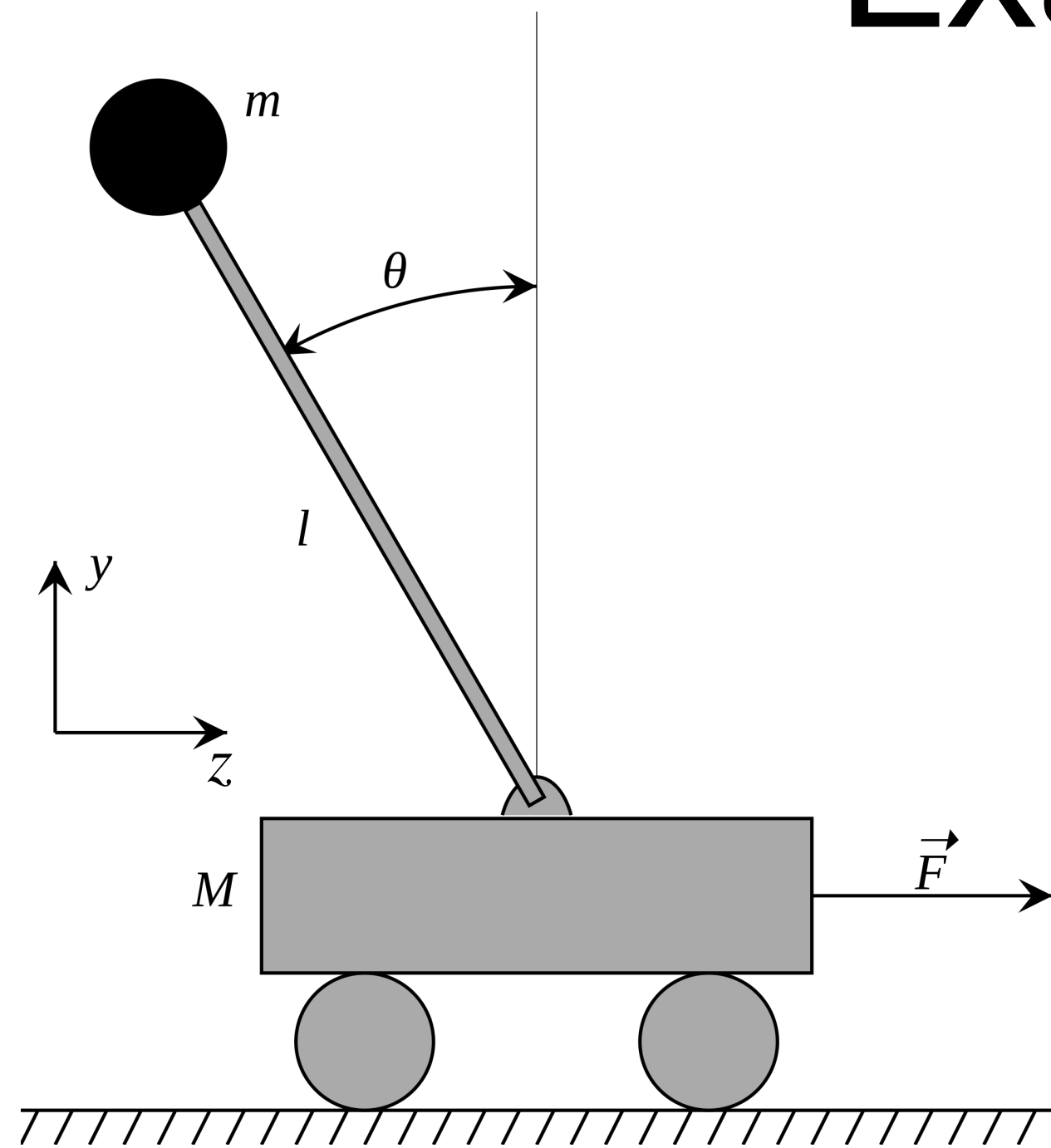
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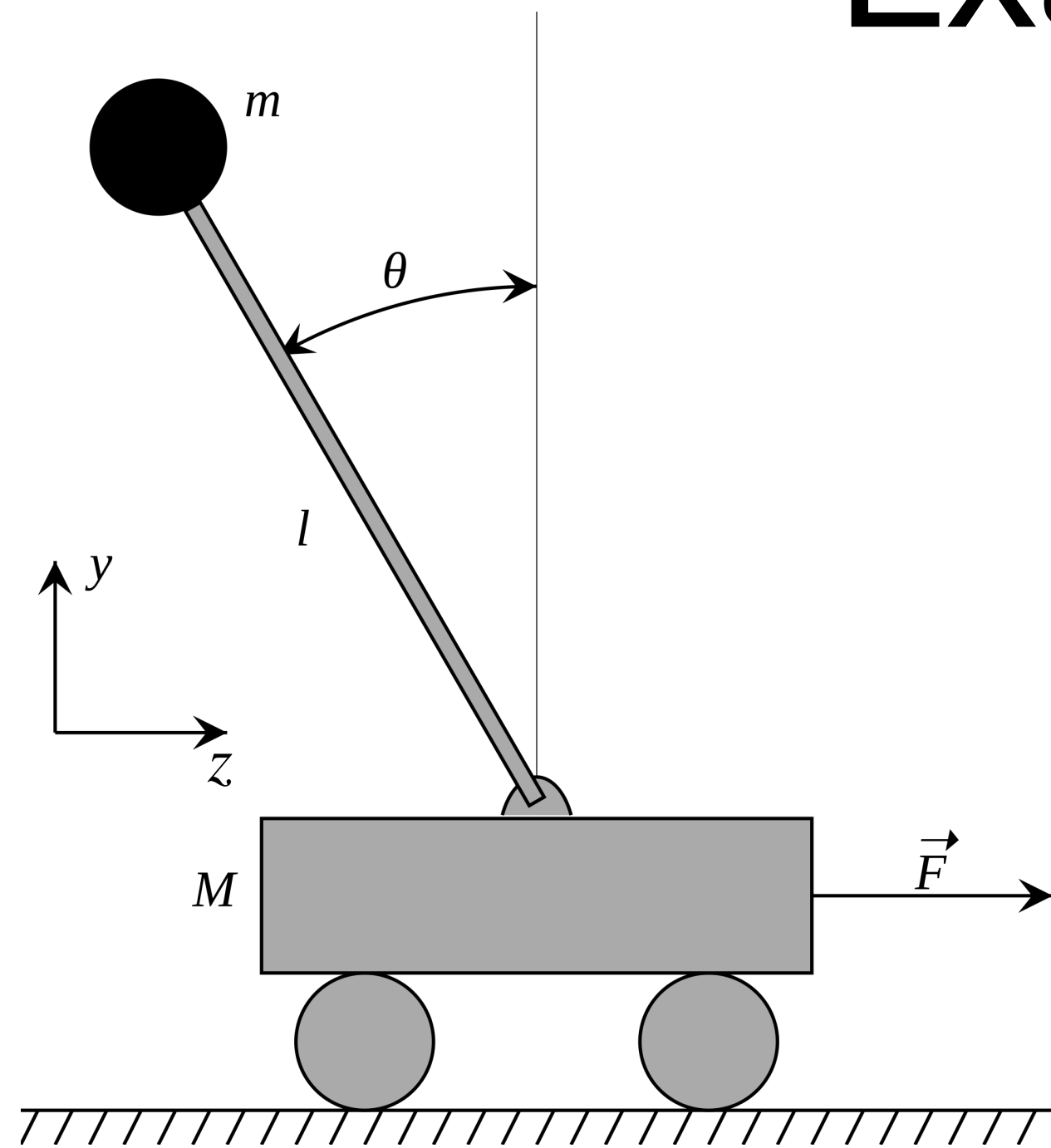
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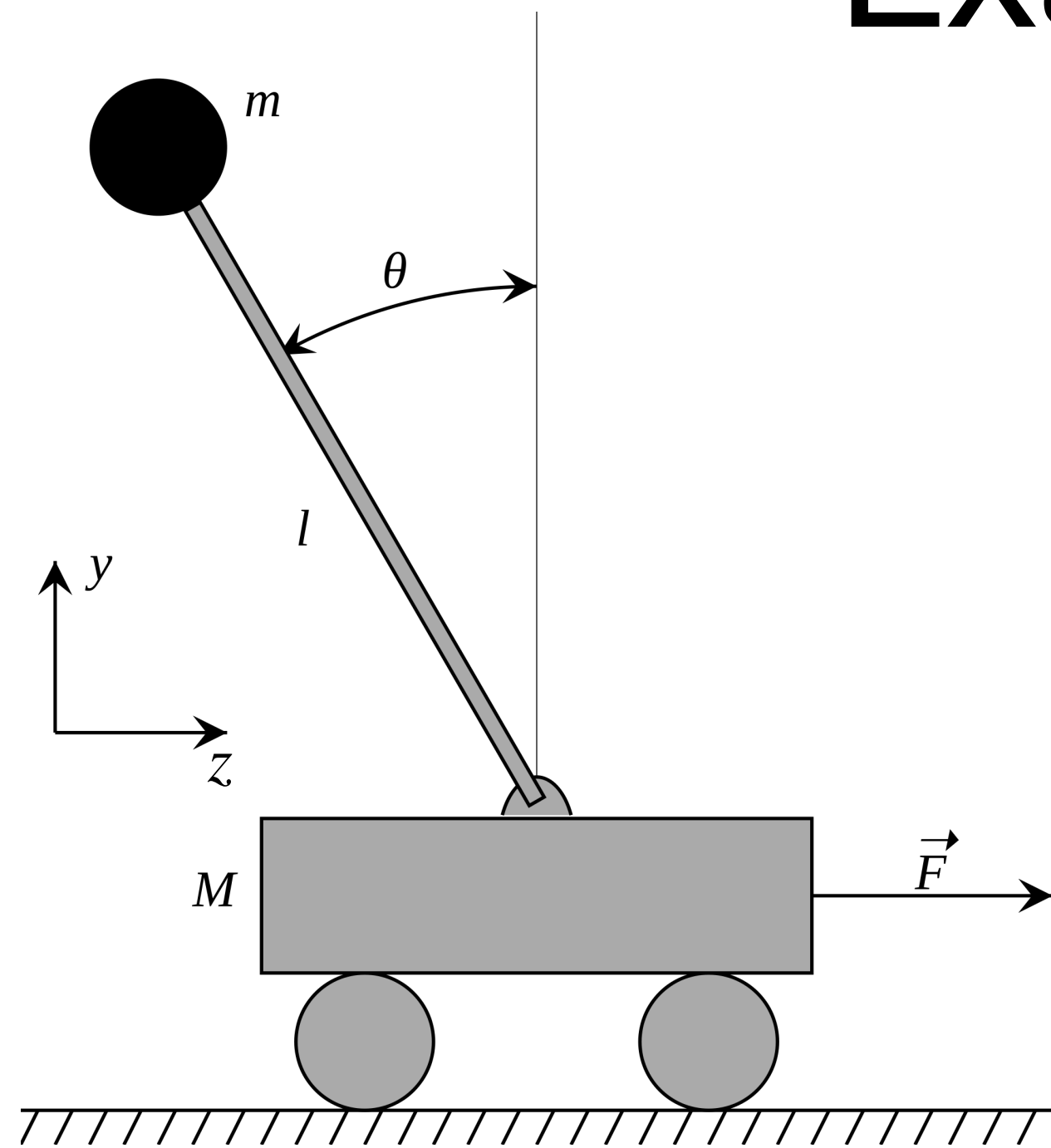
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$$\min_{\pi_0, \dots, \pi_{H-1}: X \rightarrow U} \mathbb{E} \left[\sum_{h=0}^{H-1} c(x_h, u_h) \right] \quad \text{s.t.} \quad x_{h+1} = f(x_h, u_h), x_0 \sim \mu_0$$

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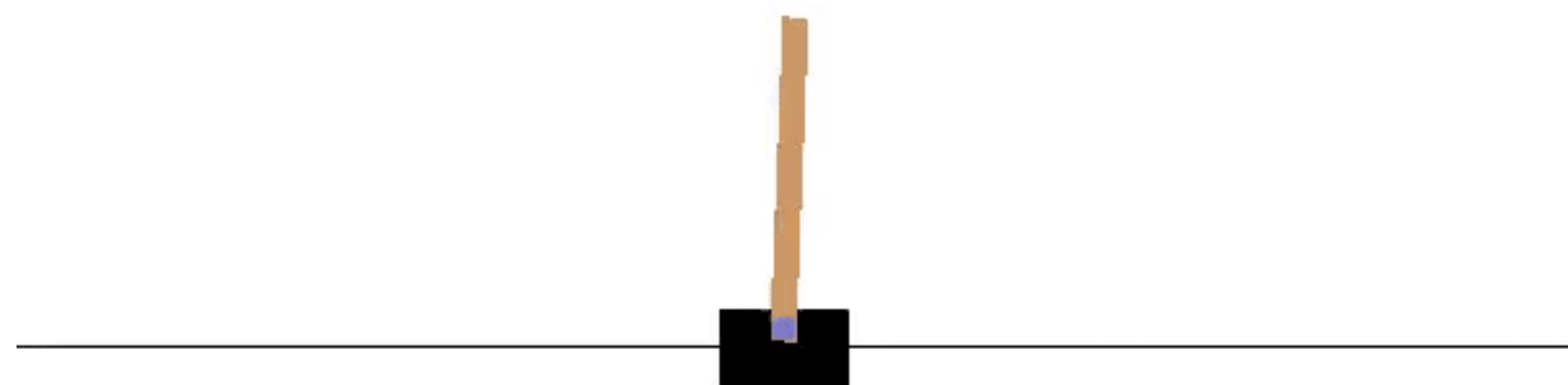
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- Note c_H separated out because by convention there is **no** u_H

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So why not rely on this more formally by assuming smoothness/structure on the dynamics f and cost c ?

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- Note lack of subscripts on c (except at H) and f : **time-homogeneous**

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That said, it is indeed **far too simple** for many more complex (nonlinear) systems, though next lecture we will see how to extend it to some nonlinear systems to get surprisingly good solutions

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$$\text{acceleration}_h = \frac{v_h - v_{h-1}}{\delta} = \frac{u_h}{m}$$

Same trick to approximate **velocity** (derivative of position) via positions p_h :

$$v_h = \frac{p_h - p_{h-1}}{\delta}$$

Example: 1-d Vehicle

Robot moving in 1-d by choosing to apply force u_h left (negative) or right (positive)

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Same trick to approximate **velocity** (derivative of position) via positions p_h :

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So if state $x_h = (p_h, v_h)$, we basically get linear dynamics!

LQR Value and Q functions

LQR Value and Q functions

Given a policy $\pi = (\pi_0, \dots, \pi_{h-1})$, define the value function $V_h^\pi : \mathbb{R}^d \rightarrow \mathbb{R}$ as:

$$V_h^\pi(x) = \mathbb{E} \left[x_H^\top Q x_H + \sum_{i=h}^{H-1} (x_i^\top Q x_i + u_i^\top R u_i) \mid u_i = \pi_i(x_i) \forall i \geq h, x_h = x \right]$$

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and the Q function $Q_h^\pi : \mathbb{R}^d \times \mathbb{R}^k \rightarrow \mathbb{R}$ as:

$$Q_h^\pi(x, u) = \mathbb{E} \left[x_H^\top Q x_H + \sum_{i=h}^{H-1} (x_i^\top Q x_i + u_i^\top R u_i) \mid u_h = u, u_i = \pi_i(x_i) \forall i > h, x_h = x \right]$$

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
- ✓ • General optimal control problem
- ✓ • The linear quadratic regulator (LQR) problem
 - Optimal control solution to LQR

LQR Optimal Control

LQR Optimal Control

$$V_h^\star(x) = \min_{\pi} V_h^\pi(x) = \min_{\pi_h, \pi_{h+1}, \dots, \pi_{H-1}} \mathbb{E} \left[x_H^\top Q x_H + \sum_{i=h}^{H-1} (x_i^\top Q x_i + u_i^\top R u_i) \mid u_i = \pi_i(x_i) \forall i \geq h, x_h = x \right]$$

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Theorem:

1. V_h^\star is a quadratic function, i.e., $V_h^\star(x) = x^\top P_h x + p_h$ for some $P_h \in \mathbb{R}^{d \times d}$ and $p_h \in \mathbb{R}^d$
2. The optimal policy π_h^\star is linear, i.e., $\pi_h^\star(x) = -K_h x$ for some $K_h \in \mathbb{R}^{k \times d}$
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We will cover the steps of the proof the theorem and derive the optimal policy along the way via dynamic programming

Key Steps in the Proof

Dynamic programming (finite-horizon), stepping **backwards** in time from H to 0

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 - a) Show that $Q_h^\star(x, u)$ is quadratic (in both x and u)
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 - c) Show $V_h^\star(x)$ is quadratic
3. **Conclusion:** $V_h^\star(x)$ is quadratic and $\pi_h^\star(x)$ is linear and we'll have their formulas

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Recall the value function at a given h is:

$$V_h^\pi(x) = \mathbb{E} \left[x_H^\top Q x_H + \sum_{i=h}^{H-1} (x_i^\top Q x_i + u_i^\top R u_i) \mid u_i = \pi_i(x_i) \forall i \geq h, x_h = x \right]$$

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(P_h and p_h didn't do much here, but we're going to define them recursively in the next step)

Induction Step

Assume $V_{h+1}^\star(x) = x^\top P_{h+1} x + p_{h+1}$, for all x , where $P_{h+1} \in \mathbb{R}^{d \times d}$ and $p_{h+1} \in \mathbb{R}^d$

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 &= x^\top (Q + A^\top P_{h+1} A) x + u^\top (R + B^\top P_{h+1} B) u + 2x^\top A^\top P_{h+1} B u + \mathbb{E}_{w_{h+1} \sim \mathcal{N}(0, \sigma^2 I)} [w_{h+1}^\top P_{h+1} w_{h+1}] + p_{h+1} \\
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Concluding the Induction step:

$$Q_h^\star(x, u) = x^\top (Q + A^\top P_{h+1} A) x + u^\top (R + B^\top P_{h+1} B) u + 2x^\top A^\top P_{h+1} B u + \text{tr}(\sigma^2 P_{h+1}) + p_{h+1}$$

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$$P_h = Q + A^\top P_{h+1} A - A^\top P_{h+1} B (R + B^\top P_{h+1} B)^{-1} B^\top P_{h+1} A \longleftarrow \text{Ricatti Equation}$$

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Optimal policy has nothing to do with initial distribution μ_0 or the noise σ^2 !

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
- ✓ • General optimal control problem
- ✓ • The linear quadratic regulator (LQR) problem
- ✓ • Optimal control solution to LQR

Summary:

- Optimal control: Find optimal policy in MDP with continuous state/action spaces
- **Linear quadratic regulator (LQR)** is canonical problem in optimal control
 - Linear dynamics, Gaussian errors, quadratic costs
 - Optimal value and policy follow from dynamic programming

Attendance:

bit.ly/3RcTC9T



Feedback:

bit.ly/3RHtlxy

