

Contextual Bandits

Lucas Janson

CS/Stat 184(0): Introduction to Reinforcement Learning
Fall 2024

Today

- Feedback from last lecture
- Recap
- UCB-VI for linear MDPs
- Recall: Contextual Bandits
- LinUCB

Feedback from feedback forms

1. Thank you to everyone who filled out the forms!

Today

- ✓ • Feedback from last lecture
- Recap
- UCB-VI for linear MDPs
- Recall: Contextual Bandits
- LinUCB

Exploration in MDP: make it a bandit and do UCB?

Q: given a discrete MDP, how many unique deterministic policies are there?

$$\left(|A|^{ |S| } \right)^H$$

So treating each policy as an “arm” and running UCB gives us regret $\tilde{O}\left(\sqrt{|A|^{ |S| H } N}\right)$

This seems bad, so are MDPs just **super hard** or **can we do better**?

Tabular UCB-VI

For $n = 1 \rightarrow N$:

$$1. \text{ Set } N_h^n(s, a) = \sum_{i=1}^{n-1} \mathbf{1}\{(s_h^i, a_h^i) = (s, a)\}, \forall s, a, h$$

$$2. \text{ Set } N_h^n(s, a, s') = \sum_{i=1}^{n-1} \mathbf{1}\{(s_h^i, a_h^i, s_{h+1}^i) = (s, a, s')\}, \forall s, a, a', h$$

$$3. \text{ Estimate } \hat{P}^n : \hat{P}_h^n(s' | s, a) = \frac{N_h^n(s, a, s')}{N_h^n(s, a)}, \forall s, a, s', h$$

$$4. \text{ Plan: } \pi^n = \text{VI} \left(\{ \hat{P}_h^n, r_h + b_h^n \}_h \right), \text{ with } b_h^n(s, a) = cH \sqrt{\frac{\log(|S| |A| HN / \delta)}{N_h^n(s, a)}}$$

$$5. \text{ Execute } \pi^n : \{s_0^n, a_0^n, r_0^n, \dots, s_{H-1}^n, a_{H-1}^n, r_{H-1}^n, s_H^n\}$$

High-level Idea: Exploration Exploitation Tradeoff

Upper bound per-episode regret: $V_0^\star(s_0) - V_0^{\pi^n}(s_0) \leq \hat{V}_0^n(s_0) - V_0^{\pi^n}(s_0)$ by construction of b_h^n

1. What if $\hat{V}_0^n(s_0) - V_0^{\pi^n}(s_0)$ is small?

Then π^n is close to π^\star , i.e., we are doing exploitation

2. What if $\hat{V}_0^n(s_0) - V_0^{\pi^n}(s_0)$ is large?

Some $b_h^n(s, a)$ must be large (or some $\hat{P}_h^n(\cdot | s, a)$ estimation errors must be large, but with high probability any $\hat{P}_h^n(\cdot | s, a)$ with high error must have small $N_h^n(s, a)$ and hence high $b_h^n(s, a)$)

Large $b_h^n(s, a)$ means π^n is being encouraged to do (s, a) , since it will apparently have very high reward, i.e., exploration

$$\mathbb{E} \left[\text{Regret}_N \right] := \mathbb{E} \left[\sum_{n=1}^N (V^\star - V^{\pi^n}) \right] \leq \tilde{O} \left(H^2 \sqrt{|S||A|N} \right)$$

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
 - UCB-VI for linear MDPs
 - Recall: Contextual Bandits
 - LinUCB

Linear MDP Definition

Finite horizon time-dependent episodic MDP $\mathcal{M} = \{S, A, H, \{r\}_h, \{P\}_h, s_0\}$

S & A could be large or even continuous, hence $\text{poly}(|S|, |A|)$ is not acceptable

$$P_h(s' | s, a) = \mu_h^\star(s') \cdot \phi(s, a), \quad \mu_h^\star : S \mapsto \mathbb{R}^d, \quad \phi : S \times A \mapsto \mathbb{R}^d$$

$$r(s, a) = \theta_h^\star \cdot \phi(s, a), \quad \theta_h^\star \in \mathbb{R}^d$$

Feature map ϕ is known to the learner!
(We assume reward is known, i.e., θ^\star is known)

Planning in Linear MDP: Value Iteration

$$P_h(\cdot | s, a) = \mu_h^\star \phi(s, a), \quad \mu_h^\star \in \mathbb{R}^{|S| \times d}, \quad \phi(s, a) \in \mathbb{R}^d$$

$$r_h(s, a) = (\theta_h^\star)^\top \phi(s, a), \quad \theta_h^\star \in \mathbb{R}^d$$

$$V_H^\star(s) = 0, \forall s,$$

$$Q_h^\star(s, a) = r_h(s, a) + \mathbb{E}_{s' \sim P_h(\cdot | s, a)} V_{h+1}^\star(s')$$

$$= \theta_h^\star \cdot \phi(s, a) + (\mu_h^\star \phi(s, a))^\top V_{h+1}^\star$$

$$= \phi(s, a)^\top (\theta_h^\star + (\mu_h^\star)^\top V_{h+1}^\star)$$

$$= \phi(s, a)^\top w_h$$

$$V_h^\star(s) = \max_a \phi(s, a)^\top w_h, \quad \pi_h^\star(s) = \arg \max_a \phi(s, a)^\top w_h$$

Indeed we can show that $Q_h^\pi(\cdot, \cdot)$
Is linear with respect to ϕ as well, for any π, h

UCBVI in Linear MDPs

At the beginning of iteration n :

1. Learn transition model $\{\hat{P}_h^n\}_{h=0}^{H-1}$ from all previous data $\{s_h^i, a_h^i, s_{h+1}^i\}_{i=0}^{n-1}$

2. Design reward bonus $b_h^n(s, a), \forall s, a$

3. Plan: $\pi^{n+1} = \text{VI} \left(\{\hat{P}_h^n\}_h, \{r_h + b_h^n\} \right)$

How to estimate $\{\hat{P}_h^n\}_{h=0}^{H-1}$?

Denote $\delta(s) \in \mathbb{R}^{|S|}$ with zero everywhere except the entry corresponding to s

Given s, a , note that $\mathbb{E}_{s' \sim P_h(\cdot | s, a)} [\delta(s')] = P_h(\cdot | s, a) = \mu_h^* \phi(s, a)$

Penalized Linear Regression:

$$\min_{\mu} \sum_{i=1}^{n-1} \|\mu \phi(s_h^i, a_h^i) - \delta(s_{h+1}^i)\|_2^2 + \lambda \|\mu\|_F^2$$

$$A_h^n = \sum_{i=1}^{n-1} \phi(s_h^i, a_h^i) \phi(s_h^i, a_h^i)^\top + \lambda I$$

$$\hat{\mu}_h^n = (A_h^n)^{-1} \sum_{i=1}^{n-1} \delta(s_{h+1}^i) \phi(s_h^i, a_h^i)^\top$$

$$\hat{P}_h^n(\cdot | s, a) = \hat{\mu}_h^n \phi(s, a)$$

How to choose $b_h^n(s, a)$?

Chebyshev-like approach, similar to in linUCB (will cover later this lecture):

$$b_h^n(s, a) = \beta \sqrt{\phi(s, a)^\top (A_h^n)^{-1} \phi(s, a)}, \quad \beta = \widetilde{O}(dH)$$

linUCB-VI: Put All Together

For $n = 1 \rightarrow N$:

$$1. \text{ Set } A_h^n = \sum_{i=1}^{n-1} \phi(s_h^i, a_h^i) \phi(s_h^i, a_h^i)^\top + \lambda I$$

$$2. \text{ Set } \hat{\mu}_h^n = (A_h^n)^{-1} \sum_{i=1}^{n-1} \delta(s_{h+1}^i) \phi(s_h^i, a_h^i)^\top$$

$$3. \text{ Estimate } \hat{P}^n : \hat{P}_h^n(\cdot | s, a) = \hat{\mu}_h^n \phi(s, a)$$

$$4. \text{ Plan: } \pi^n = \text{VI} \left(\{ \hat{P}_h^n, r_h + b_h^n \}_h \right), \text{ with } b_h^n(s, a) = cdH \sqrt{\phi(s, a)^\top (A_h^n)^{-1} \phi(s, a)}$$

$$5. \text{ Execute } \pi^n : \{s_0^n, a_0^n, r_0^n, \dots, s_{H-1}^n, a_{H-1}^n, r_{H-1}^n, s_H^n\}$$

$$\mathbb{E} \left[\text{Regret}_N \right] := \mathbb{E} \left[\sum_{n=1}^N (V^* - V^{\pi^n}) \right] \leq \tilde{O} \left(H^2 d^{1.5} \sqrt{N} \right)$$

No S, A dependence!

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
- ✓ • UCB-VI for linear MDPs
 - Recall: Contextual Bandits
 - LinUCB

Recall: (non-contextual) bandit

We have K many arms; label them $1, \dots, K$

Each arm has an unknown reward distribution, i.e., $\nu_k \in \Delta([0,1])$,

$$\text{w/ mean } \mu_k = \mathbb{E}_{r \sim \nu_k}[r]$$

For $t = 0 \rightarrow T - 1$

(based on historical information)

1. Learner pulls arm $a_t \in \{1, \dots, K\}$

2. Learner observes an i.i.d reward $r_t \sim \nu_{a_t}$ of arm a_t

$$\text{Regret}_T = T\mu^* - \sum_{t=0}^{T-1} \mu_{a_t} = \sum_{t=0}^{T-1} (\mu^* - \mu_{a_t})$$

Recall: Beyond simple bandits

In a bandit, we are presented with the **same** decision at every time

In practice, often decisions are **not** the same every time

E.g., in **online advertising** there may not be a single best ad to show all users on all websites:

- maybe some types of users prefer one ad while others prefer another, or
- maybe one type of ad works better on certain websites while another works better on other websites

Which user comes in next is random, but we have some **context** to tell situations apart and hence learn **different optimal actions**

Recall: Contextual bandit environment

Context at time t encoded into a variable x_t that we see **before** choosing our action

x_t is drawn **i.i.d.** at each time point from a distribution ν_x on sample space \mathcal{X}

x_t then affects the reward distributions of each arm, i.e., if we choose arm k , we get a reward that is drawn from a distribution that depends on x_t , namely, $\nu^{(k)}(x_t)$

Accordingly, we should also choose our action a_t in a way that depends on x_t , i.e., our action should be chosen by a function of x_t (a **policy**), namely, $\pi_t(x_t)$

If we knew everything about the environment, we'd want to use the optimal policy

$$\pi^\star(x_t) := \arg \max_{k \in \{1, \dots, K\}} \mu^{(k)}(x_t), \quad \text{where } \mu^{(k)}(x) := \mathbb{E}_{r \sim \nu^{(k)}(x)}[r]$$

π^\star is the policy we compare to in computing **regret**

Recall: Contextual bandit environment

Formally, a contextual bandit is the following interactive learning process:

For $t = 0 \rightarrow T - 1$

1. Learner sees context $x_t \sim \nu_x$ Independent of any previous data
2. Learner pulls arm $a_t = \pi_t(x_t) \in \{1, \dots, K\}$ π_t policy learned from all data seen so far
3. Learner observes reward $r_t \sim \nu^{(a_t)}(x_t)$ from arm a_t in context x_t

Note that if the context distribution ν_x always returns the same value (e.g., 0), then the contextual bandit reduces to the original multi-armed bandit

Recall: UCB for contextual bandits

UCB algorithm conceptually identical as long as $|\mathcal{X}|$ finite:

$$\pi_t(x_t) = \arg \max_k \hat{\mu}_t^{(k)}(x_t) + \sqrt{\ln(2TK|\mathcal{X}|/\delta)/2N_t^{(k)}(x_t)}$$

- Added x_t argument to $\hat{\mu}_t^{(k)}$ and $N_t^{(k)}$ since we now keep track of the sample mean and number of arm pulls *separately* for each value of the context
- Added $|\mathcal{X}|$ inside the log because our union bound argument is now over all arm mean estimates $\hat{\mu}_t^{(k)}(x)$, of which there are $K|\mathcal{X}|$ instead of just K

But when $|\mathcal{X}|$ is really big (or even infinite), this will be **really bad!**

Solution: share information across contexts x_t , i.e., don't treat $\nu^{(k)}(x)$ and $\nu^{(k)}(x')$ as completely different distributions which have nothing to do with one another

Example: showing an ad on a NYT article on politics vs a NYT article on sports:
Not *identical* readership, but still both on NYT, so probably still *similar* readership!

Recall: Modeling in contextual bandits

Need a model for $\mu^{(k)}(x)$, e.g., a linear model: $\mu^{(k)}(x) = \theta_k^\top x$

E.g., placing ads on **NYT or WSJ** (encoded as 0 or 1 in the first entry of x), for articles on **politics or sports** (encoded as 0 or 1 in the second entry of x) $\Rightarrow x \in \{0,1\}^2$

$|\mathcal{X}| = 4 \Rightarrow$ w/o linear model, need to learn 4 different $\mu^{(k)}(x)$ values for each arm k

With linear model there are just **2 parameters**: the two entries of $\theta_k \in \mathbb{R}^2$

Lower dimension makes learning easier, but model could be **wrong/biased**

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
- ✓ • UCB-VI for linear MDPs
- ✓ • Recall: Contextual Bandits
 - LinUCB

Linear model fitting

Linear model for rewards: $\mu^{(k)}(x) = x^\top \theta^{(k)}$

How to estimate $\theta^{(k)}$? Linear regression

Least squares estimator: $\hat{\theta}_t^{(k)} = \arg \min_{\theta \in \mathbb{R}^d} \sum_{\tau=0}^{t-1} (r_\tau - x_\tau^\top \theta)^2 1_{\{a_\tau=k\}}$

Minimize squared error over time points when arm k selected

$$\text{Claim: } \hat{\theta}_t^{(k)} = \left(\sum_{\tau=0}^{t-1} x_\tau x_\tau^\top 1_{\{a_\tau=k\}} \right)^{-1} \sum_{\tau=0}^{t-1} x_\tau r_\tau 1_{\{a_\tau=k\}}$$

$$\text{proof: } \nabla_{\theta} \left[\sum_{\tau=0}^{t-1} (r_\tau - x_\tau^\top \theta)^2 1_{\{a_\tau=k\}} \right] = 2 \sum_{\tau=0}^{t-1} x_\tau (r_\tau - x_\tau^\top \theta) 1_{\{a_\tau=k\}} = 0 \quad \Rightarrow \quad \sum_{\tau=0}^{t-1} x_\tau r_\tau 1_{\{a_\tau=k\}} = \theta \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top 1_{\{a_\tau=k\}}$$

Linear model fitting (cont'd)

$$\text{Recall: } \hat{\theta}_t^{(k)} = \left(\sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}} \right)^{-1} \sum_{\tau=0}^{t-1} x_\tau r_\tau \mathbf{1}_{\{a_\tau=k\}}$$

$$\text{Let } A_t^{(k)} = \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}} \text{ and } b_t^{(k)} = \sum_{\tau=0}^{t-1} x_\tau r_\tau \mathbf{1}_{\{a_\tau=k\}}$$

$$\text{Then } \hat{\theta}_t^{(k)} = \left(A_t^{(k)} \right)^{-1} b_t^{(k)}$$

$A_t^{(k)}$ like empirical covariance matrix of the contexts when arm k was chosen

$b_t^{(k)}$ like empirical covariance between contexts and rewards when arm k was chosen

$A_t^{(k)}$ must be **invertible**, which basically requires $N_t^{(k)} \geq d$

Uncertainty quantification

For UCB, recall that we need confidence bounds on the expected reward of each arm (given context x_t)

Hoeffding was the main tool so far, but it used the fact that our estimate for the expected reward was a sample mean of the rewards we'd seen so far in the same setting (action, context)

With a model, we can use rewards we've seen in other settings → better estimation

But not using sample mean as estimator, so need something other than Hoeffding

Chebyshev's inequality: for a **mean-zero** random variable Y ,

$$|Y| \leq \beta \sqrt{\mathbb{E}[Y^2]} \quad \text{with probability } \geq 1 - 1/\beta^2$$

Apply to $x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)}$

Uncertainty quantification (cont'd)

Want confidence bounds on our estimated mean rewards for each arm: $x_t^\top \hat{\theta}_t^{(k)}$

Strategy: apply Chebyshev's inequality to $x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)}$

Need: $\mathbb{E}[x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)}]$ (make sure it's zero) and $\mathbb{E} \left[(x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)})^2 \right]$

Let $w_t = r_t - \mathbb{E}_{r \sim \nu^{(k)}(x_t)}[r] = r_t - x_t^\top \theta^{(k)}$, and we derive a useful expression for $\hat{\theta}_t^{(k)}$:

$$\begin{aligned} \hat{\theta}_t^{(k)} &= (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau r_\tau 1_{\{a_\tau=k\}} = (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau (x_\tau^\top \theta^{(k)} + w_\tau) 1_{\{a_\tau=k\}} \\ &= (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top 1_{\{a_\tau=k\}} \theta^{(k)} + (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau w_\tau 1_{\{a_\tau=k\}} = \theta^{(k)} + (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau 1_{\{a_\tau=k\}} w_\tau \end{aligned}$$

Uncertainty quantification (cont'd)

$$\text{Recall: } \hat{\theta}_t^{(k)} = \theta^{(k)} + (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau \mathbf{1}_{\{a_\tau=k\}} w_\tau$$

Assume for simplicity that we are doing **pure exploration**, so the actions at each time step are totally independent of everything else.

$$\mathbb{E}_{w_\tau} [x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)}] = \mathbb{E}_{w_\tau} [x_t^\top (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau \mathbf{1}_{\{a_\tau=k\}} w_\tau] = x_t^\top (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau \mathbf{1}_{\{a_\tau=k\}} \mathbb{E}_{w_\tau} [w_\tau] = \mathbf{0}$$

$$\mathbb{E}_{w_\tau} [(x_t^\top \hat{\theta}_t^{(k)} - x_t^\top \theta^{(k)})^2] = \mathbb{E}_{w_\tau} \left[\left(x_t^\top (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau \mathbf{1}_{\{a_\tau=k\}} w_\tau \right)^2 \right]$$

$$= x_t^\top (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} \sum_{\tau'=0}^{t-1} x_\tau x_{\tau'}^\top \mathbf{1}_{\{a_\tau=k\}} \mathbf{1}_{\{a_{\tau'}=k\}} \mathbb{E}_{w_\tau} [w_\tau w_{\tau'}] (A_t^{(k)})^{-1} x_t$$

$$= x_t^\top (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}} \mathbb{E}_{w_\tau} [w_\tau^2] (A_t^{(k)})^{-1} x_t \leq x_t^\top (A_t^{(k)})^{-1} A_t^{(k)} (A_t^{(k)})^{-1} x_t = x_t^\top (A_t^{(k)})^{-1} x_t$$

Chebyshev confidence bounds + intuition

Chebyshev: $x_t^\top \theta^{(k)} \leq x_t^\top \hat{\theta}_t^{(k)} + \beta \sqrt{x_t^\top (A_t^{(k)})^{-1} x_t}$ with probability $\geq 1 - 1/\beta^2$

Intuition:

$$A_t^{(k)} = \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}}$$

UCB term 1: $x_t^\top \hat{\theta}^{(k)}$ large when context and coefficient estimate aligned

UCB term 2: $x_t^\top (A_t^{(k)})^{-1} x_t = \frac{1}{N_t^{(k)}} x_t^\top (\Sigma_t^{(k)})^{-1} x_t$, where

$$\Sigma_t^{(k)} = \frac{1}{N_t^{(k)}} A_t^{(k)} = \frac{1}{N_t^{(k)}} \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}}$$
 is the empirical covariance

matrix of contexts when arm k chosen

Large when $N_t^{(k)}$ small or x_t not aligned with historical data

Some issues

Issue 1: All this assumed **pure exploration!**

Recall from HW 1 that we **don't even expect unbiasedness** for our arm mean estimates in the simple bandit case, due to adaptivity

So actually, the bounds we got don't really apply...

Issue 2: $A_t^{(k)}$ has to be invertible

Before the d th time that arm k gets pulled, $\hat{\theta}_t^{(k)}$ **undefined**

Solution (to both issues): **regularize**

Replace $A_t^{(k)} \leftarrow A_t^{(k)} + \lambda I$ for some $\lambda > 0$

Makes $A_t^{(k)}$ invertible always, and it turns out a bound just like Chebyshev's applies (with more details and a much more complicated proof, which we won't get into)

LinUCB algorithm

For $t = 0 \rightarrow T - 1$

Regularization makes $A_t^{(k)}$ invertible

1. $\forall k$, define $A_t^{(k)} = \sum_{\tau=0}^{t-1} x_\tau x_\tau^\top \mathbf{1}_{\{a_\tau=k\}} + \lambda I$ and $\hat{\theta}_t^{(k)} = (A_t^{(k)})^{-1} \sum_{\tau=0}^{t-1} x_\tau r_\tau \mathbf{1}_{\{a_\tau=k\}}$

2. Observe context x_t and choose $a_t = \arg \max_k \left\{ x_t^\top \hat{\theta}_t^{(k)} + c_t \sqrt{x_t^\top (A_t^{(k)})^{-1} x_t} \right\}$

3. Observe reward $r_t \sim \nu^{(a_t)}(x_t)$

c_t similar to log term in (non-lin)UCB, in that it depends logarithmically on

i. $1/\delta$ (δ is probability you want the bound to hold with)

ii. t and d implicitly via $\det(A_t^{(k)})$

Can prove $\tilde{O}(\sqrt{T})$ regret bound

Extensions

1. Can always replace contexts x_t with any fixed (vector-valued) function $\phi(x_t)$
E.g., if believe rewards quadratic in scalar x_t , could make $\phi(x_t) = (x_t, x_t^2)$
2. Instead of fitting different $\theta^{(k)}$ for each arm, we could assume the mean reward is linear in some function of both the context and the action, i.e.,

$$\mathbb{E}_{r \sim \nu^{a_t(x_t)}}[r] = \phi(x_t, a_t)^\top \theta$$

This is what we did in the linear MDP model! Helpful especially **when K is large**, since in that case there would be a lot of $\theta^{(k)}$ to fit

Both cases allow a version of linUCB by extension of the same ideas: fit coefficients via least squares and use Chebyshev-like uncertainty quantification to get UCB

More detail on the combined linear model

For $t = 0 \rightarrow T - 1$

1. $\forall k$, define $A_t = \sum_{\tau=0}^{t-1} \phi(x_\tau, a_\tau) \phi(x_\tau, a_\tau)^\top + \lambda I$ and $\hat{\theta}_t = A_t^{-1} \sum_{\tau=0}^{t-1} \phi(x_\tau, a_\tau) r_\tau$
2. Observe x_t & choose $a_t = \arg \max_k \left\{ \phi(x_t, k)^\top \hat{\theta}_t + c_t \sqrt{\phi(x_t, k)^\top A_t^{-1} \phi(x_t, k)} \right\}$
3. Observe reward $r_t \sim \nu^{(a_t)}(x_t)$

Comments:

- i. There is **only one A_t and $\hat{\theta}_t$** (not one per arm), so more info shared across k
- ii. Good for large K , but step 2's **argmax may be hard**

Continuous bandit action spaces

In bandits / contextual bandits, we have always treated the action space as **discrete**

This is because we to some extent **treated each arm separately**, necessitating trying each arm at least a fixed number of times before real learning could begin

But now with the new combined formulation, there is sufficient sharing across actions that **we can learn $\hat{\theta}_t$ and its UCB *without* sampling all arms**

This means that in principle, we can now consider **continuous** action spaces!

This is the power of having a strong model for $\mathbb{E}_{r \sim \mathcal{V}(a_t)(x_t)}[r]$, and a neural network would serve a similar purpose in place of the combined linear model (UQ less clear)

But in principle, there is **no “free lunch”**, i.e., the hardness of the problem now transfers over to choosing a good model (a bad model will lead to bad performance)

Today

- ✓ • Feedback from last lecture
- ✓ • Recap
- ✓ • UCB-VI for linear MDPs
- ✓ • Recall: Contextual Bandits
- ✓ • LinUCB

Summary:

- Modeling in MDPs and bandits with large state/action spaces is critical
- When model is linear (in feature space), can still rigorously quantify uncertainty and balance exploration/exploitation

Attendance:

bit.ly/3RcTC9T



Feedback:

bit.ly/3RHtlxy

